

Today I Learned About Planting Trees

Description:

Forests are and can be an important part of a lower-carbon future – but how does that work? Students experience the carbon cycle as a carbon atom, grounding their understanding of the flux of carbon between earth, air, water, and living things. Using data from Global Forest Watch, students investigate regional and global patterns of forest loss, gain, and carbon emissions to answer the questions: should we plant trees as a solution to climate change? Does location matter? How do we know?

Skills & Objectives

SWBAT

- Explain a simple carbon cycle
- Describe global patterns of forest loss and gain.
- Understand that deforestation causes carbon dioxide emissions, and that growing forests remove carbon dioxide from the atmosphere.

Skills

- Graphing
- Map reading
- Critical thinking

Students Should Already Know That

- Trees grow by using sunlight, carbon dioxide from the atmosphere, and water and nutrients from the soil.
- Releasing carbon dioxide, whether from burning fossil fuels or land disturbance, adds to a heat-trapping blanket around Earth. This trapped heat is causing dramatic changes to Earth's climate, including severe weather and other effects.

Standards Alignment:

HS-ESS2-4 Use a model to describe how variations in the flow of energy into and out of Earth's systems result in changes in climate.

HS-ESS2-6 Develop a quantitative model to describe the cycling of carbon.

HS-LS2-5 Develop a model to illustrate the role of photosynthesis and cellular respiration in the cycling of carbon.

WHST.9-12.1 Write arguments focused on discipline-specific content

WHST.9-12.7 Conduct research project to answer a or solve a problem

Disciplinary Core Ideas:

ESS3.A Natural Resources

ESS3.C Human Impacts on Earth Systems

ESS3.D Global Climate Change

LS2.B Cycles of Matter and Energy Transfer in Ecosystems

LS2.C Ecosystem Dynamics, Functioning, and Resilience



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How To Use These Activities:



Pages with the circular “TILclimate Guide for Educators” logo and dark band across the top are intended for educators. Simpler pages without the dark band across the top are meant for students.

Each of the included activities is designed to be used as a standalone, in sequence, or integrated within other curriculum needs. A detailed table of contents, on the next page, explains what students will do in each activity.

The investigation into forest data could lend itself to a longer assignment making an argument from evidence.

A Note About Printing/Materials

All student pages are designed to be printable in grayscale. The Station Signs do have color and only need to be printed once – they can be reused between classes. However, they can also be printed grayscale.

The worksheets do not leave space for students to answer questions. Students may answer these questions in whatever form is the norm for your classroom – a notebook, online form, or something else. This allows you, the teacher, to define what you consider a complete answer.

Podcasts in the Classroom: Throughout these Guides for Educators, we invite students to think about how they would share their learning with family and friends. One way to do this is to encourage your students to create their own podcasts - they're shareable, creative, and have multiple options for embedded assessment. We would love to hear any podcasts or see any other projects you or your students create! Email us at tilclimate@mit.edu, Tweet us @tilclimate, or tag us on Facebook @climateMIT.



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Detailed Table of Contents

Page	Title	Description	Time (min)
	Podcast Episode	Students listen to TILclimate: TIL about planting trees, either as pre-class work at home or in the classroom. https://climate.mit.edu/podcasts/til-about-planting-trees	10-15
i-ii	The Carbon Cycle Game	Students become carbon atoms and move through the carbon cycle based on a roll of dice. Whole-class data are graphed and discussed. Instructions on the final two pages of the Educator Guide.	20-40
	Carbon Cycle Game Data Sheet	Each student only needs one half-sheet for data collection during the game.	n/a
a-g	Carbon Cycle Game Station Signs	One copy of each page, to be posted around the room. Students do not need copies of these pages.	n/a
1	The Carbon Cycle Game	Reading: Student introduction to the carbon cycle. Depending on previous knowledge, students may or may not each need a copy of this page.	5-10
2-4	Data Investigation: Global Forests (internet required)	Using data visualization from Global Forest Watch, students investigate regional and global patterns of global forest loss, gain, and emissions fluxes. As an extension, students may further investigate a question of their own design.	20-45+



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Trees and Carbon

This Educator Guide includes a game and a data visualization exploration. Educators may pick and choose among the pieces of the Guide, as suits their class needs.

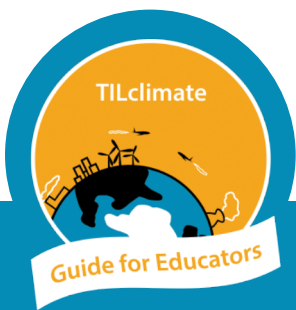
Parts of this Guide may align with the following topics:

- Life/environmental science: Carbon cycle, cycles, deforestation, impacts on biodiversity
- History/social science: Country- or region-specific studies on forest management
- ELA/nonfiction: Argument from evidence
- ELA/fiction: Write the story of a carbon atom going through a system

MIT Resources

We recommend the following as resources for your own better understanding of climate change or as depth for student investigations. Specific sections are listed below:

- Climate Science, Risk & Solutions, an interactive introduction to the basics of climate change. <https://climateprimer.mit.edu/>
 - Chapter 02 The greenhouse effect and us
 - Chapter 05 How much of the CO₂ increase is natural?
 - Chapter 10 What can we do?
- MIT Climate Portal Explainers are one-page articles describing a variety of climate topics. <https://climate.mit.edu/explainers>
 - Soil-Based Carbon Sequestration
 - Coastal Ecosystems and Climate Change
 - Forests and Climate Change
 - Greenhouse Gases
 - Wildfires



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Wrap-Up Discussion Questions

- Where are humans changing the carbon cycle? How did the cycle look before industrialization and the burning of fossil fuels?
- What are some methods we could use to slow the addition of carbon dioxide to the atmosphere? To remove carbon dioxide that has accumulated in the atmosphere?
- What are the dominant drivers of forest loss around the world?
- Does it look like most forests are *sinks* (absorb more CO₂ than they emit) or *sources* (emit more CO₂ than they absorb)?
- What regions could absorb the most CO₂ if they were reforested?
- What other questions do you have? How could you use these tools to answer them?

Climate Solutions

Climate solutions can be thought of as falling into four categories outlined below. Across all categories, solutions at the community, state or federal level are generally more impactful than individual actions. For example, policies that increase the nuclear, solar and wind mix in the electric grid are generally more effective at reducing climate pollution than asking homeowners to install solar panels. For more on talking about climate change in the classroom, see “How to Use This Guide”.

• Energy Shift

How do decision-makers make the switch from carbon-producing energy to carbon-neutral and carbon-negative energy?

• Energy Efficiency

What products and technologies exist to increase energy efficiency, especially in heating and cooling buildings?

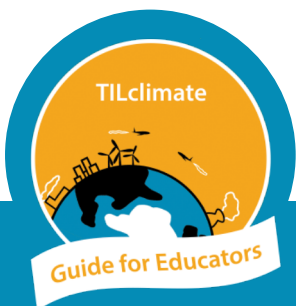
• Adaptation

How can cities and towns adapt to the impacts of climate change?

• Talk About It

Talking about climate change with friends and family can feel overwhelming. What is one thing you have learned that you could share to start a conversation?

What solutions are the most exciting in your classes? We would love to hear from you or your students! Images, video, or audio of student projects or questions are always welcome. Email us at tilclimate@mit.edu, Tweet us @tilclimate, or tag us on Facebook @climateMIT.



The Carbon Cycle Game

Educator Instructions

This game was originally adapted by Jennifer Ceven from “The Incredible Journey” from Project Wet and further adapted by Rachel Diersen.

In this game, students move through the carbon cycle as carbon atoms. Depending on where they begin and a roll of the dice, they may end up in any one of seven Earth systems. At the end of the game, the whole class graphs their movements and discusses how this model informs our understanding of carbon, fossil fuels, and climate change.

Setup

- Place the seven station signs around the room, with enough room for a group of students to stand near each station. If possible, attach the stations to the wall.
- At each station, leave one (or more) regular 6-sided dice. More dice will allow for students to move more quickly through the stations.
- Give each student one data sheet (two print per page) and a writing utensil.
- At the front of the room, have a large piece of graph chart paper or a quick charting program and projector.

Game Instructions

- Randomly and roughly evenly distribute students to the seven stations as their starting locations. They will write this first station on line 1 on their data sheet.
- Explain to students that they each roll one die. Each person is their own carbon atom – they do not move in groups.
- Depending on the result of the die roll, they may move or stay. If they move, write the name of the station they move to on the next line on their data sheet, and then roll again.
- If they stay, write the name of the station on the next line of their data sheet, and then roll again. For some stations, students may end up staying for multiple dice rolls. They should write the same name of the station each time.
- Once all students have ten station names written on their data sheet, have students return to their seats for graphing and a discussion.

Materials:

- One half-sheet data sheet per student
- One writing utensil per student
- Seven printed station signs
- At least one 6-sided die per station
- Large graphing paper or graphing program and projector



The Carbon Cycle Game

Once students have written down all ten stations and returned to their seats, it is time for graphing and a discussion.

Graphing

- Using graphing chart paper or a quick charting program and a projector, you will make a bar chart of the frequency of visits to each station.
- Have students count the number of times they visited each station and report them to you (or a class scribe.) With stations as the x axis and number of visits as the y axis, graph the total number of visits to each station.
- If a student stayed at the same station for all ten dice rolls, they would report ten visits to that station.

Discussion

- What forms does carbon take in different parts of the carbon cycle?
- Where are humans changing the carbon cycle? How did the cycle look before industrialization and the burning of fossil fuels?
- Where did most of the carbon end up? Why?
- In the podcast episode, Prof. Harvey says that trees are very efficient at capturing carbon. However, he says that measuring the exact amount of carbon being captured vs being released (carbon flux) is difficult. Why do you think it might be difficult to measure carbon flux?
- Carbon dioxide in the atmosphere acts like a blanket, trapping heat. A regular amount of carbon dioxide is needed to support life on Earth – without it, Earth would be too cold. But today we have rampant carbon dioxide and the Earth is warming more quickly than it ever has before. What are some methods we could use to slow the addition of carbon dioxide to the atmosphere? To remove carbon dioxide that is already in the atmosphere?

Data

Carbon flux, the measurement of carbon into and out of various Earth systems, is a complex and ever-changing science. It cannot be accurately represented by the roll of a six-sided die, but the movements in this activity approximate the measurements reported in the Intergovernmental Panel on Climate Change, AR5, Chapter 6. <https://www.ipcc.ch/report/ar5/wg1/carbon-and-other-biogeochemical-cycles/>



The Carbon Cycle Game Data Sheet

1		6	
2		7	
3		8	
4		9	
5		10	

The Carbon Cycle Game Data Sheet







1		6	
2		7	
3		8	
4		9	
5		10	

Atmosphere



Instructions

1. Write the name of this station on the first blank line on your data sheet.
2. Roll the die once.
3. If you roll a MOVE roll, move to the station indicated.
4. If you roll a STAY roll, go back to step 1.







	STAY in Atmosphere. You are part of a CO ₂ molecule that stays in the atmosphere for 1,000 years.
	MOVE to Trees. You are used by a tree in photosynthesis.
	STAY in Atmosphere. CO ₂ in the atmosphere is measured in parts per million.
	STAY in Atmosphere. CO ₂ in the atmosphere acts as a heat-trapping blanket.
	MOVE to Surface Ocean. You become dissolved into ocean water.
	STAY in Atmosphere. A small amount of CO ₂ is needed in the atmosphere for life on Earth.

Trees



Instructions

1. Write the name of this station on the first blank line on your data sheet.
2. Roll the die once.
3. If you roll a MOVE roll, move to the station indicated.
4. If you roll a STAY roll, go back to step 1.







	MOVE to Soil. You are in a leaf that is shed during the autumn.
	STAY in Trees. You are in a tree's hard structure, such as the trunk or branches.
	MOVE to Animal. You are in a berry, leaf, bark, or other part of a tree eaten by a grazing animal.
	STAY in Trees. You are in a tree's roots.
	STAY in Trees. A growing forest absorbs more CO ₂ than it emits.
	MOVE to Atmosphere. Trees die naturally or are disturbed by logging, forest fire, or storms.

Animals

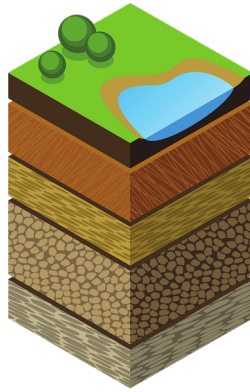


Instructions

1. Write the name of this station on the first blank line on your data sheet.
2. Roll the die once.
3. If you roll a MOVE roll, move to the station indicated.
4. If you roll a STAY roll, go back to step 1.

	STAY in Animals. You are part of the structure of a living thing (bone, muscle, etc.)
	MOVE to Soil. You are part of a land animal that dies and decomposes, mixing with the soil.
	MOVE to Surface Ocean. You are part of a fish that dies and decomposes, and you mix with the water.
	STAY in Animals. The animal you are in is eaten by a predator and used in the predator's body.
	MOVE to Surface Ocean. You are part of plankton that dies and decomposes, and you mix with the water.
	MOVE to Soil. You go through a land animal's digestive system, and then mix with the soil.

Soil



Instructions

1. Write the name of this station on the first blank line on your data sheet.
2. Roll the die once.
3. If you roll a MOVE roll, move to the station indicated.
4. If you roll a STAY roll, go back to step 1.







	STAY in Soil. You're in undisturbed prairies and other grasslands, which store carbon.
	STAY in Soil. You're in permanently-frozen ground, called permafrost, which is a carbon sink.
	STAY in Soil. You're in a peatland, which is full of rich carbon storage.
	MOVE to Atmosphere. The soil was disturbed by agriculture, deforestation, a landslide, or other event.
	STAY in Soil. You're in a salt marsh, which is biologically rich and full of stored carbon.
	STAY in Soil. You're in soil at a no-till farm, which uses agricultural practices to store carbon.

Surface Ocean

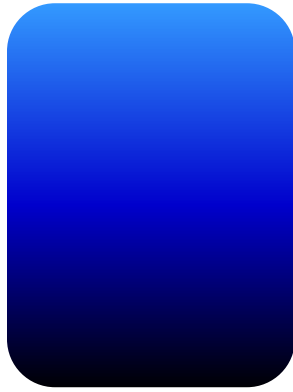


Instructions

1. Write the name of this station on the first blank line on your data sheet.
2. Roll the die once.
3. If you roll a MOVE roll, move to the station indicated.
4. If you roll a STAY roll, go back to step 1.







	STAY in Surface Ocean. You are dissolved as CO ₂ from the atmosphere.
	STAY in Surface Ocean. You are in the sunlit zone in the ocean, about 200 meters (650 feet) deep.
	MOVE to Deep Ocean. You are in seaweed that dies and sinks to the bottom of the ocean.
	STAY in Surface Ocean. You are dissolved as CO ₂ , which makes the ocean more acidic.
	STAY in Surface Ocean. You are dissolved as CO ₂ , which stays dissolved better in cold water.
	MOVE to Atmosphere. You are in a storm, which releases you from the water to the atmosphere.

Deep Ocean

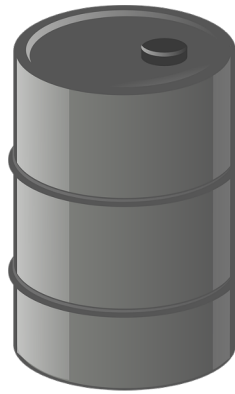


Instructions

1. Write the name of this station on the first blank line on your data sheet.
2. Roll the die once.
3. If you roll a MOVE roll, move to the station indicated.
4. If you roll a STAY roll, go back to step 1.







	STAY in Deep Ocean. You are dissolved in deep ocean, the largest biome on Earth.
	STAY in Deep Ocean. Humans have only explored 5% of the ocean.
	MOVE to Surface Ocean. You are part of upwelling near coasts and islands and during storms.
	STAY in Deep Ocean Some food webs in deep oceans use energy from chemicals instead of the sun.
	STAY in Deep Ocean. The ocean contains more than 95% of all the water on Earth.
	MOVE to Animal. You are used by a shelled animal to make its shell.

Fossil Fuels



Instructions

1. Write the name of this station on the first blank line on your data sheet.
2. Roll the die once.
3. If you roll a MOVE roll, move to the station indicated.
4. If you roll a STAY roll, go back to step 1.

	STAY in Fossil Fuels. Most fossil fuels are trapped in hard-to-reach places deep in the ground.
	STAY in Fossil Fuels. Most oil in the world formed about 200 million years ago.
	STAY in Fossil Fuels. Most coal in the world formed more than 300 million years ago.
	MOVE to Atmosphere. You are part of oil drilled out of the ground, which releases CO ₂ .
	MOVE to Atmosphere. You are in coal, which is burned to generate electricity.
	STAY in Fossil Fuels. The carbon in fossil fuels is from from plants and algae millions of years ago.

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“One way to think about the terrestrial carbon cycle is that you've got this uptake and this release, and the system likes to find a state where the two are equal to each other.”

Charles Harvey, Environmental Engineering, MIT

TILclimate podcast: Today I Learned About Planting Trees

The Carbon Cycle Game

Just like water, nitrogen, and other key life support, carbon moves through parts of the Earth system. In this game, you will represent one carbon atom and you will cycle through Earth ten times. Watch where you and your classmates end up over the course of the game.

The Parts of the System



Atmosphere: In the form of carbon dioxide (CO_2) carbon makes up about 0.04% of Earth's atmosphere. Even at this tiny concentration, it acts as a key part of the heat-trapping blanket that keeps the Sun's heat inside the atmosphere and warms Earth.



Trees: Trees, crops, and other land plants take in CO_2 . Through photosynthesis, they convert the carbon into wood, roots, and leaves. When plants die, carbon is released through decomposition.



Animals: Animals consume the carbon in their food and use it to build muscle, bone, and energy. They release CO_2 as they breathe and other forms of carbon in their digestive processes.



Soil: Healthy, undisturbed soil stores carbon. If soils are disturbed by tilling, deforestation, or weather events, they release CO_2 to the atmosphere.



Surface Ocean: The top level of the ocean absorbs CO_2 from the atmosphere. Through wave action and other ocean processes, it may release that carbon back to the atmosphere or move it to the Deep Ocean.



Deep Ocean: Deeper ocean areas (below about 650 feet) take in carbon from the surface ocean. It may stay there, be cycled back up, or used by ocean animals as food or to build their shells.



Fossil Fuels: When carbon has been stored in the soil for millions of years, it can become energy-rich fossil fuels such as coal, oil, and natural gas. When fossil fuels are burned, they release CO_2 into the atmosphere.

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“We know that deforestation releases CO₂. So we adjust our practices, to not deforest or to extract lumber in a more sustainable way. And then, in the long term, turn that around and start to pull carbon dioxide out of the atmosphere. I think it has a lot more potential in the long-term, after we've eliminated fossil fuel emissions, to actually lower atmospheric concentrations.”

Charles Harvey, Environmental Engineering, MIT

TILclimate podcast: Today I Learned About Planting Trees

Can Trees Help?

Carbon cycles through our world. We need a regular amount of it in the atmosphere in the form of carbon dioxide (CO₂) to keep Earth warm enough to sustain life. However, rampant CO₂ from fossil fuel emissions (burning coal, oil, and natural gas) is acting like a blanket around Earth, trapping heat. This trapped heat is warming our air, ocean, and land, causing dramatic changes to weather patterns.

Forests are part of the carbon cycle. As they grow, trees absorb CO₂ from the atmosphere and use it to build their bark, wood, leaves, and roots. Mature trees store large amounts of carbon in their wood. Decaying leaves and deep roots add carbon to the soil. However, when trees die, or are cut down or burned, their carbon is released back into the atmosphere.

Scientists who study the climate and forests talk about carbon *flux*. A carbon flux is the amount of carbon exchanged between two (or more) carbon *pools* (such as the atmosphere, the ocean, soils, and living things.) Since these systems exchange carbon back and forth between them all the time, the amount of carbon in any given pool will fluctuate (flux) up and down.

For example, a forest in the Northern Hemisphere in the winter is mostly dormant, so it is not absorbing very much CO₂ from the atmosphere. In the summer, that same forest is growing quickly and may absorb much more CO₂ than it releases.



Image from Pixabay

Today I Learned About Planting Trees

Investigate Forests

Forests are large and complex. Scientists still don't have exact measures for precisely how much CO₂ they are "breathing" in and out. However, using satellite data, direct measurement tools, and models, scientists can approximate the effect of planting, protecting, or demolishing forests on the climate. You will investigate the current state of forests around the world and ask questions about what can and should be done to help forests pull carbon dioxide out of the atmosphere.

1. Visit <https://www.globalforestwatch.org/map/>
2. Turn off the three layers that are automatically on when you first visit the site. (Click **legend** and the **x** next to each layer to do this.)
3. Click through the options under Forest Change, Land Cover, Land Use, Climate, and Biodiversity.

Explore

As you see different datasets, what are you curious about? What questions do you have?

4. Under **Land Cover**, turn on **Tree Cover**.
5. Choose a region of the world of interest. This dataset is best viewed zoomed in to 8 or more (zoom level is found in the bottom right corner.)
6. Change the **canopy density** to 10%, 50%, and 75%.

Describe

What do you notice? How would you describe the forest in the area you chose?

7. Turn **Tree Cover** off and zoom back out to the world view.
8. Under **Forest Change**, turn on **Tree cover loss by dominant driver**. (For definitions of the drivers, hover your cursor over "Hover for details on drivers classes.")
9. Choose a region of the world of interest. This data set is best viewed zoomed to 3-5.

Describe

What do you notice? What are the dominant drivers of forest loss in this area? Why do you think this is? Are the dominant drivers of forest loss the same around the world?

Canopy Density?

Forest canopy density is a measurement of the ratio of vegetation (trees) to ground as seen from the air. A satellite or LIDAR image can be used to measure this.

Class	Canopy density
Very Dense Forest	70%+
Dense Forest	40% - 70%
Open Forest	10% - 40%
Scrub	<10%

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Investigate Forests, cont'd

10. Turn off **Tree cover loss by dominant driver** and turn on **Tree cover gain** for the same region.

Describe

What do you notice? Is there growth in the same areas that had also lost tree cover? Why do you think this is?

10. Turn off **Tree cover gain** and zoom back out to the world view.

11. Under **Climate**, turn on **Forest greenhouse gas net flux**.

Describe

What do you notice? Does it look like most forests are *sinks* (absorb more CO₂ than they emit) or *sources* (emit more CO₂ than they absorb)?

12. On the legend, click the **Analysis** tab at the top.

13. Click on one country or state and click the **Analyze** button that comes up.

Analyze

Was this forest area a sink or a source during the study period?

Which other layers could you turn on to help you understand why this is?

14. Click the back arrow on the **Analysis** tab. Click the **Legend** tab and turn **Net forest GHG flux** off by clicking the x in the top right corner.

15. Under **Climate**, turn on **Potential carbon sequestration rate**

Describe

What do you notice? What regions could absorb the most CO₂ if they were reforested?

Consider

To reduce the amount of CO₂ in our atmosphere, should we plant trees? If so, where?

Extend

What other questions do you have? How could you use this tool to answer them?

Model

Any model, such as the carbon flux model used here, has certain assumptions built in. Different forest types absorb and release CO₂ at different rates. This depends on latitude (tropics vs temperate,) tree type (evergreen vs deciduous,) how the forest was lost (fire, logging, etc.), and many other factors. Some of these factors cannot be measured with satellite images, and so they can only be approximated in the model. To read more about the model, click the information button on the **Analysis** tab.